

This set of deals is a follow-up to the previous series on limit raises, found elsewhere in this issue of VBlue.

In general, an immediate raise by partner of your opening bid is a limit bid - it tells you that partner likes your suit but also that he has a certain strength of hand. Armed with this knowledge it is your decision how high to bid. Essentially, do you want to stay in a part-score or advance to game?

Now, we need to dot a few is and cross some ts.

A simple raise shows about 6 to 9 points (eg 1a - 2a);
A jump raise shows about 10 to 11 points (eg $1 \vee-3 \vee$ );

Why do we say "about" and not "exactly"? After all, we don't say an opening 1NT shows "about" 12 to 14 points. The answer, while subtle, is important.

In No-trumps almost all the high cards play their part. In a suit contract this isn't true; shortages (in the guise of singletons, doubletons and voids) can have a profound effect on the play. So the value

| West | North | East | South |
| :---: | :---: | :---: | :---: |
| - | $P$ | $P$ | 14 |
| $P$ | 3 | $P$ | 44 |
| $P$ | $P$ | $P$ |  |

## Lead: Q <br> Bidding.

On this deal we open 14, despite the poor quality of the suit, and partner raises to 3 . Now, with just 13 points and a trump suit with more holes than a Swiss cheese should we take the plunge and bid 4ar or should we let the bidding die in a part-score?

The answer is that we should be bold with hands like this. 5•4•3.1 hands play well in general, the more so when we have a lot of trumps, and here we know of a nine-card Spade fit. Should we be worried about the poor quality of our trumps? We shouldn't be! The fact that partner has primary support for Spades means that they have increased in value.

The conclusion of these arguments is that we should bid 4a with a song in our Hearts. True, there are hands we could construct where partner would raise to $3 a$ and $4 a$ would fail. However, there are more hands where 4a would be an easy contract and that is the point. We can't get every hand right - we just have to play with the odds.

## Play.

We need to take stock when dummy appears and West leads the eq. It is inconceivable that West has the sa so the on table is useless. We have, therefore, three certain losers (two top Spades and the A). It is in our interests to persuade the defenders to carry on with Clubs (a Heart switch, threatening a defensive ruff, would be tiresome) so we put the $\& \mathrm{~K}$ up anyway.

East (predictably) bashes that with the A and plays another. We ruff and immediately set about drawing trumps by leading Spades. East takes his $\Delta \mathrm{K}$ and switches to his singleton Heart but he is helpless as the cards lie.

We win the Heart switch on table and play another Spade. That forces the $\uparrow A$ and we are all but home and dry. We take the Diamond switch, draw the last trump and run for home.

With winners in Hearts and Diamonds we easily take the rest.
of a responding hand might be augmented by having helpful shape, together with trump support.

So by all means think of the point-count as being the basis for negotiations when you are assessing how high to raise partner. Look upon side-suit shortages with approval and flat distributions (especially 4.3-3.3 hands) with disfavour. This is not an exact science!

The card-play once more reinforces the idea of drawing trumps.

In Hand 1 you have to decide whether to advance to game or remain where you are.


This is all about one-level suit openings and limit raises. The play theme reinforces drawing trumps and setting up extra tricks in side-suits. ACOL version. Part 2 of 2. Updated winter 2015

| 2015. |  |
| :--- | :--- |
| VB Y1 \#7 Openings \& limit raises 2 ACOL | Contract: 4S |
| Date: 24/03/2016 | By: South |
| Dealer: East | Board \#: 2 |
| Play this hand online! | Vulnerable: None |


| West | North | East | South |
| :---: | :---: | :---: | :---: |
| - | - | $P$ | 14 |
| $P$ | $3 Q$ | $P$ | 44 |
| $P$ | $P$ | $P$ |  |

Lead: $\vee J$
Bidding.

North

- J753
- A65
- KQ
- 9754

| West | N | East |
| :---: | :---: | :---: |
| - A | , 96 | - 986 |
| $\checkmark$ JT97 | W E | - KQ832 |
| - 86432 | S | - A5 |
| * KJ2 |  | - T63 |
|  | South |  |
|  | - KQT42 |  |
|  | - 4 |  |
|  | - JT97 |  |
|  | - AQ8 |  |

How do you value your hand here after an invitational raise?

We open 1a, and partner raises to 3 . Now, with just 12 points should we accept the invitation and bid 4a or should we let the bidding die in a part-score?

This is a close decision and no one would criticise us for Passing. However, the crucial point is that we are $5 \cdot 4 \cdot 3 \cdot 1$ and not the dreaded $5 \cdot 3 \cdot 3 \cdot 2$ shape that would demand a Pass. With minimum hands we should Pass invitational raises with flat hands such as $5 \cdot 3 \cdot 3 \cdot 2$ or $5 \cdot 4 \cdot 2 \cdot 2$ but this hand pattern is more beguiling.

We won't always be right to bid game with a $5 \cdot 4 \cdot 3 \cdot 1$ hand but we'll make it more often than not. The conclusion, therefore, is that we should reach for the stars. Bridge is a game for the bold, not for the timid.

## Play.

When North displays his hand you might note that the dummy has been seen before (if you don't recognise it have another look at the previous series on limit raises).

Counting our tricks we see that we have four Spades, one Heart, three Diamonds and one Club for a total of nine. Counting losers we can see one sure trump loser, one Diamond loser and an unknown number of losers in Clubs (one or two).

What is possible, though, is that a Club loser can be thrown away on the Diamonds. How does this work? Well, the hand plays itself. We win the Heart lead on table and play a trump. West takes that and plugs away in Hearts. We ruff, draw trumps and force out the $\downarrow \mathrm{A}$.

East takes that and plays a Club. We try the effect of the 2 Q now (if East had the 2 K the Queen would win the trick) but West takes that and knocks out the A.

Worried? Not a bit of it! When we cash our winning Diamonds we chuck away dummy's losing Clubs and ten tricks appear from the mist.

Game made on a combined 22 points, you may note.


What do you do on deals where you have an in-between sort of hand?

Like this one...

| West | North | East | South |
| :---: | :---: | :---: | :---: |
| - | - | - | 14 |
| $P$ | 24 | $P$ | 3 |
| $P$ | 4 | $P$ | $P$ |
| $P$ |  |  |  |
| Lead: $\vee J$ |  |  |  |

## Bidding.

On this deal we open 14 and partner raises us to 2 . . Just how do we value our hand with 17 points and a $5 \cdot 4 \cdot 2 \cdot 2$ shape?

Well, what we should realise is that we are not strong enough to insist on game (partner is promising 6 to 9 points, or thereabouts) so 4a would be an overbid. On the other hand we are too strong to Pass as partner might have enough to allow us to make game.

It is important to understand that we don't have to make the choice ourselves - we have a partner over there and he may be able to help with the decision.

Between 2a and 4a there is a halfway house and we might go there as a consulting room. In fact, any bid in a new suit after $2 \boldsymbol{\alpha}$ is known as a trial bid (we are making a try for game) and it asks partner to reassess his 2\& response.

How does he do this? Well, in general, with a minimum 6 points he signs off in 3a, with a maximum 9 points he jumps to 4 .

What does he do if he has an in-between hand? Well, that depends on the flavour of our trial bid. Here, on this hand, we bid 3 to show that suit. If that happens to suit partner's hand (he may have Diamonds too) then he can bid 4s on something less than the maximum 9 points.

So, putting this together, the bidding having started 1a - 2a we make a trial bid of 3 . Partner is expected to bid 3s or 4s now (he can't Pass!) With his actual hand (four trumps, 8 points, something helpful in Diamonds - the - 10 - he leaps to 44).

Please note that had he bid 3a we would have respected his decision and Passed.

## Play.

In terms of the play there isn't that much of a problem after West leads the $\vee J$. We win the $\vee A$ (we could win the $\vee \mathrm{K}$ instead, it is true) and naturally draw trumps. This takes three rounds
as they split 3-1. Then we knock out the $\downarrow$ A to set up the side-suit. East-West are entitled to the $A K$, the $\diamond A$ and no more.

Note that failure to draw trumps would lead to defeat as West would over-ruff us in Clubs and East would over-ruff dummy in Diamonds.

Extract the poison from your opponents!


Another deal where partner makes a single raise of your suit.

Is this another occasion for a trial bid?

| West | North | East | South |
| :---: | :---: | :---: | :---: |
| $P$ | $P$ | $P$ | 14 |
| $P$ | 2 | $P$ | 4 |
| $P$ | $P$ | $P$ |  |

Lead: $\vee \mathrm{J}$

## Bidding.

Again (as in Hand 3) we open 1a and partner raises us to 24. Just how do we value our hand with 17 points and a $6 \cdot 4 \cdot 2 \cdot 1$ shape? Should we heed the lessons of the previous deal and make a trial bid of $3 \&$ ?

Well, what we should realise is that this hand is much more powerful than the hand we had previously. The hand pattern is better, our trumps are longer, our side-suit stronger.

Yes, this hand has 17 points and Hand 3 had 17 but bridge is not played by points alone. (This is heresy to some, we realise. However, we at VuBridge are committed to leading you along we the true path...)

In short, this hand is worth 4a over a 2ar raise every day of the week.

Play.
When dummy appears we should note that it is a heap. 6 points only and a horrible 4.3.3.3 shape. Ugh. Not only that but look at the way the honours are placed. The $v Q$ is useless and the $\uparrow \mathrm{K} \mathrm{J} 2$ may as well be the $\$ 542$ for all the trick-taking potential they represent.

Nonetheless, 4a is an easy contract. On the $\square \mathrm{J}$ lead we try our luck with dummy's vQ. Not today - East crushes that with the VK. So we win the $\vee A$ and draw trumps as quickly as we can. That's in two rounds as Spades split 2-1.

We then set up the side-suit by driving out the A and are rapidly in a position to claim the contract. The requisite ten tricks are six Spades, one Heart and three Clubs. Note that dummy was, to all intents and purposes:

- 9642
$\checkmark 532$
- 542
- 1075

In other words, we made 4a all by ourselves. The essential value provided by dummy was the all-important trump length, allowing us to draw trumps easily.

Can you see what we mean when we say trump-fit is often more important than pointcount?


This is all about one-level suit openings and limit raises. The play theme reinforces drawing trumps and setting up extra tricks in side-suits. ACOL version. Part 2 of 2. Updated winter

| 2015. |  |
| :--- | :--- |
| VB Y1 \#7 Openings \& limit raises 2 ACOL | Contract: 3 N |
| Date: 24/03/2016 | By: South |
| Dealer: North | Board \#: 5 |
| Play this hand online! | Vulnerable: None |


| West | North | East | South |
| :---: | :---: | :---: | :---: |
| - | $P$ | $P$ | 1 |
| $P$ | 3 | $P$ | $3 N T$ |
| $P$ | $P$ | $P$ |  |

Lead: $\vee 9$
Bidding.

North

- 52
- T3
- A9852
- KQJ3

West

- AQ94
$\checkmark 98762$
- T74
$+2$

| N | East |
| :---: | :---: |
| M 06 | J876 |
| $w \longrightarrow E$ | - J54 |
| S | - 6 |
|  | - 48654 |
| South |  |
| - KT3 |  |
| - AKQ |  |
| - KQJ3 |  |
| - T97 |  |

You have a normal opening bid here - and partner raises your suit.

What now?

We open $1 \star$ and partner raises us to $3 \star$. Where are we going now, with this hand?

Well, with 18 points we have to bid something, we can't Pass when our partnership has 28 points or so between us.

Bidding 5* would not be ridiculous (and some would try it) but we have a better call. Where there are eleven tricks there are frequently nine - and where there aren't eleven tricks there are frequently nine as well. In other words, before opting for the dangerous heights of the fivelevel, we should consider the possibilities of 3NT.

We may think that 3NT with no Club stop is dangerous but we should ask ourselves where partner's length and strength is likely to be. North would have bid a four-card major had he been dealt one so it's at least likely that he has length in Clubs.

It's difficult (not impossible, but difficult) to construct a hand opposite a 3 raise where 3NT fails and 5 makes. On that basis we suggest that the right bid is the world's most popular contract - 3NT.

Here, $5 *$ is beaten by a Club lead and a Club ruff (or even a Spade switch at trick two). There is no defence to 3 NT , which is bomb-proof on correct play.

## Play.

West leads the $\vee 9$ and we take the vQ . With eight tricks on top (three Hearts and five Diamonds) we need a Club trick so we lead the $\$ 10$ at trick two. East takes his and, appreciating the Heart layout by reading his partner's lead, East tries his luck in Spades by switching to the $\downarrow$.

Now we need to take care here. Playing the $₫ \mathrm{~K}$ is too risky, East-West might cash the next four Spade tricks (as, indeed, they can). Playing low is also the wrong play as East would retain the lead to play another Spade. The right play is to cover the $\$$ with he $\$ 10$, forcing West on lead.

Another Spade lead from the Western quarter (high or low) would only establish the a K so the contract is safe.

West forlornly cashes the $\uparrow \mathrm{A}$ (maybe he thinks East has the $\Delta K$ ?) and we have the rest. In fact we have an embarrassment of riches. Mind you, we'd have made eleven tricks if West hadn't cashed the $₫ \mathrm{~A}$.

So we record an effortless overtrick in 3NT for our troubles.


You open 1* again - and once more (as in Hand 5) partner raises your suit.

What now?

| West | North | East | South |
| :---: | :---: | :---: | :---: |
| - | - | $P$ | 1 |
| $P$ | 3 | $P$ | 5 |
| $P$ | $P$ | $P$ |  |

Lead: $\vee T$
Bidding.
Again (as in Hand 5) we open 1* and partner raises to $3 \uparrow$. Where are we going now, with this hand?

Well, this deal is a rarity. Take a photograph we won't see its like for some time. We have to bid again with 15 points and a side-suit void, but bid what?

There is little point in trying $3 v$ or 3 - partner would have responded 1 p or 1s had he held four of either of those, so we have no major suit fit. 3NT is looking unlikely, to say the least, with our hand pattern so what is left?

The answer is that this is one of those unusual occasions where we take a pot at five-of-aminor. This is not a level we venture to all that often (the five level is just one trick short of a slam, remember), but on this deal it is appropriate. After $1 \star-3 \star$ we jump to $5 \star$.

## Play.

The play of the hand isn't too difficult. After the $\checkmark 10$ lead to the $\vee Q$ and $\vee A$ we draw trumps (in three rounds) and set up our side-suit by playing on Spades. When the opponents take the $₫ \mathrm{~A}$ they cash the VK and try their luck with the A (wouldn't you?)

Nice try, no cigar. We ruff that (watching with amusement as East-West's shoulders slump simultaneously) and claim the rest.

We make three Spades, two Hearts, five Diamonds and a couple of Clubs. Yes, that totals twelve, but we have to lose to the $\Delta A$ and the VK . Once more we have an embarrassment of riches.

Would we (or our partner) have made 3NT? No, not on a Club lead. This is a rare deal where 5 makes and 3NT fails.

